

FIG. 1

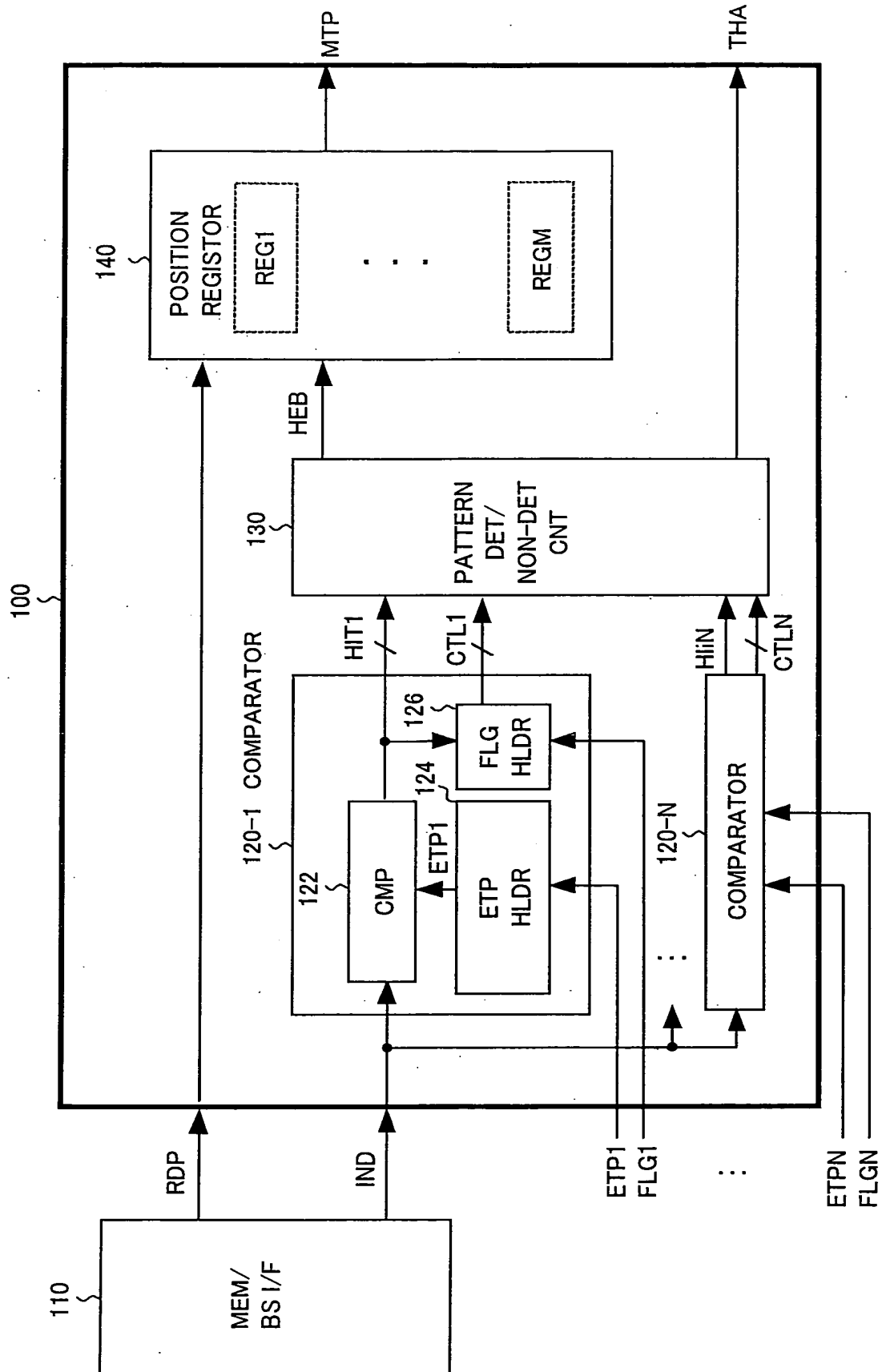


FIG. 2

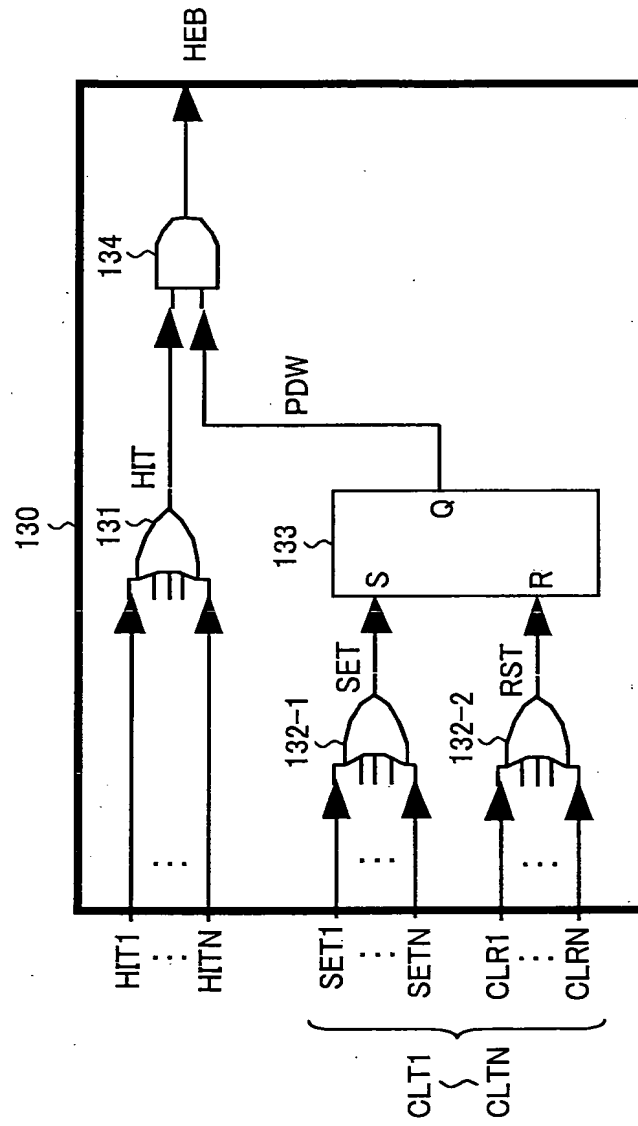


FIG.3A

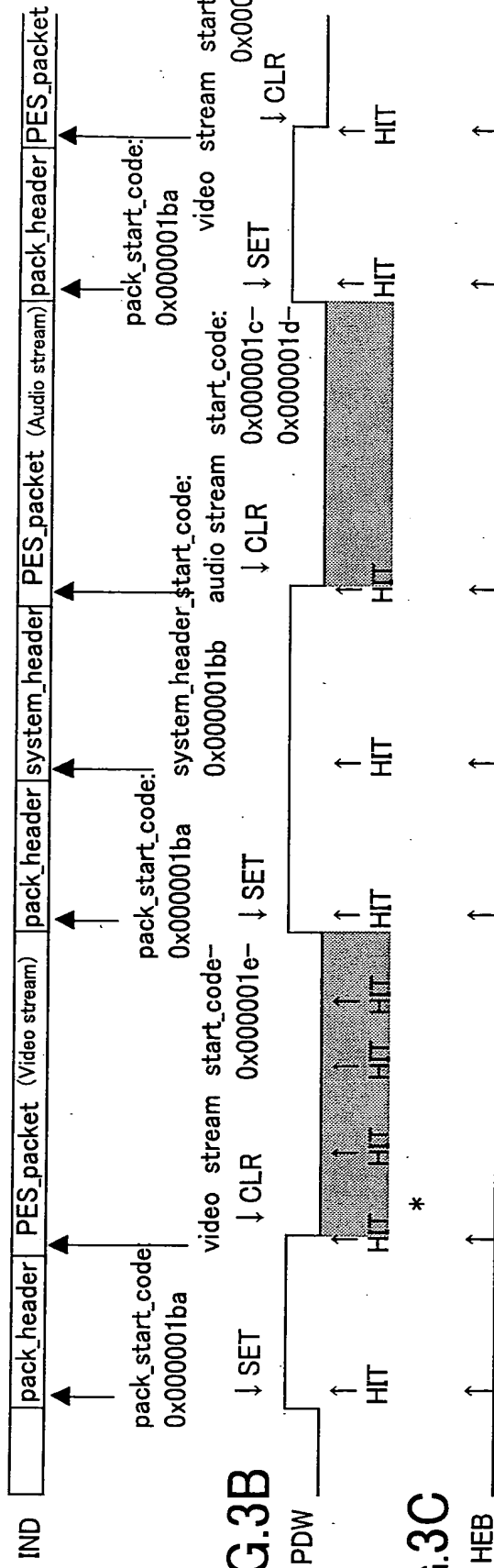


FIG. 4

Layer's Stream ID

bc	program_stream_map
bd	private_stream_1
be	padding_stream
bf	private_stream_2
c-,d-	13818-3 or 11172-3 Audio Stream
e-	13818-2 (H.262) or 11172-2 Video Stream
f0	ECM_stream
f1	EMM_stream
f2	13818-1 (H.220)
f3	13522_stream
f4	H.222.1 type A
f5	H.222.1 type B
f6	H.222.1 type C
f7	H.222.1 type D
f8	H.222.1 type E
f9	ancillary_stream
ff	program_stream_directory

FIG. 5

Layer's Start Code :

00	picture_start_code
01~af	slice_start_code
b2	user_data_start_code
b2	sequence_header_code
b4	sequence_error_code
b5	extention_start_code
b7	sequence_end_code
b8	group_start_code

FIG. 6

Each Layer's Start Code :

pack_start_code	0x000001ba	
system_header_start_code	0x000001bb	
audio stream start_code	0x000001c-	or 0x000001d-
video stream start_code	0x000001e-	

FIG. 7

Entry Pattern	Flag (Set , Clr)
0x0000_01ba	(1, 0)
0x0000_01e	(0, 1)
0x0000_01c	(0, 1)
0x0000_01d	(0, 1)
0x0000_01b	(0, 0)



LIST OF REFERENCES

- 100...pattern detection apparatus
- 110...memory/bit stream interface
- 5 120-1 to 120-N...comparison units
 - 122...comparator
 - 124...entry pattern holding unit
 - 126...flag holding unit
- 130...pattern detection/non-detection control unit
- 10 140...detection position registration unit